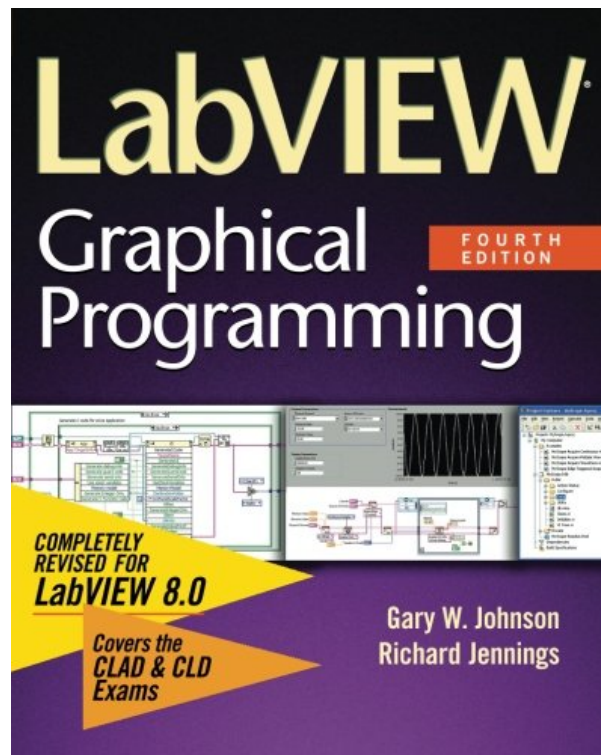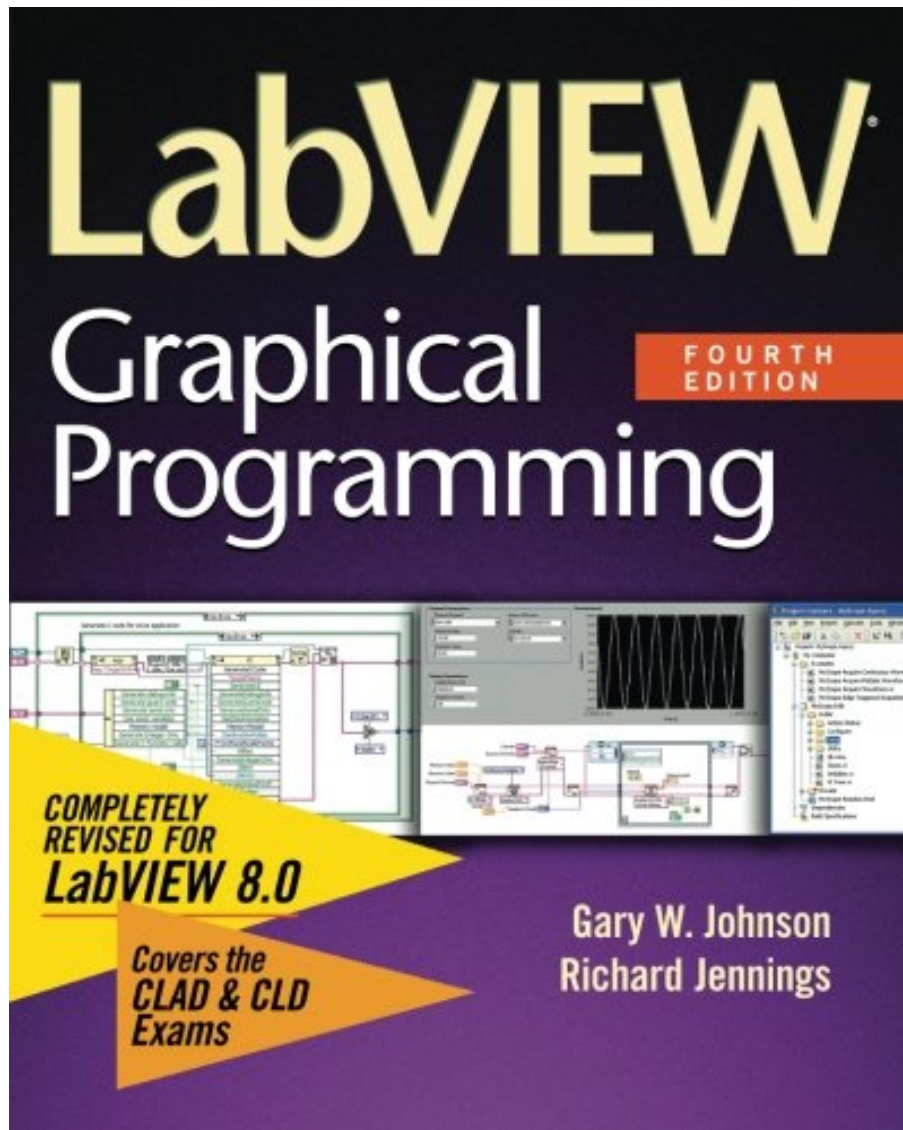# LABVIEW GRAPHICAL PROGRAMMING BY GARY JOHNSON, RICHARD JENNINGS

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Get up and running with LabVIEW ...
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- Powerful tools to build your own instrumentation with National Instruments' popular LabVIEW programming language, from the ground up
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About the Author

Gary W. Johnson is an electronics engineer at the Lawrence Livermore National Laboratory. He is known throughout the LabVIEW community as a programming guru extraordinaire, and is the author of the previous three editions of LabVIEW Graphical Programming and the editor of LabVIEW Power Programming. He lives in Livermore, California.

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LabVIEW is an award-winning programming language that allows engineers to create "virtual" instruments on their desktop. This new edition details the powerful features of LabVIEW 8.0. Written in a highly accessible and readable style, LabVIEW Graphical Programming illustrates basic LabVIEW programming techniques, building up to advanced programming concepts. New to this edition is study material for the CLAD and CLD exams.

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By Swam
This book is good for Labview intermediate programmers. It sort of seems hard for a beginner. It does not go into great depths and tricks of programming in labview. if you are in the learning curve this books adds more to that. It is very limited in certain aspects, like real time programming, and does not explain much about DAQ mx. This book is great for people as reference but I guess there lots more to be added.

It did help me intially as I got into more programming, it would not help me.

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Needs more basic information on LABVIEW, and less chat.
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I recently needed to get into Labview and so bought this book; and was disappointed. I would not describe the book as practical - a practical book is succinct, and provides the essential information the reader needs to understand the subject. The book is too chatty and long-winded; the author keeps 'beating around the bush' rather than clearly presenting the basics of Labview. When will authors realise that practical books on software packages need to contain NUMEROUS SIMPLE EXAMPLES, with each element of the program fully explained in the text? By proving this, the author helps the reader to understand how the software functions, and enables them to build up their own applications in a modular fashion. Unfortunately, rather than providing this, 'Labview Graphical Programming' frustrates the reader by forcing them to wade through hundred of pages on topics such as the development history and the intricacies of the functionality of Labview. It might be of use to a person who is already familiar with Labview and is currently using it.

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For those of you who do not have this book, this book is one of the top Labview books available. It goes very quickly through the basics, and focuses more on building actual applications in Labview. Many pointers on how to maximize resources are through out this book. It saved me many hours of trial and error. The book reads as if an articulate person is speaking to you. Very no nonsense.
For example, there's a comprehensive chapter on actually developing a Labview VI for use. It goes through the requirements, the development (internally and also the user interface) and the release of the VI. Further, it has a nice section on DAQ.
This book is more or less a rehash of the old book, with some upgrades, but for those who don't have the old one, read it's reviews. I wasn't terribly disappointed with the omission of Labview 6i stuff, since the content

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